

串流虛擬與實境之間

Xun Wang
Sculpture
Exhibition

策展人 Curator
王品驛 Wang Pin-Hua



串流虛擬與實境之間

Streaming Between

the Virtual and the Real

2026
10
JAN

TO 08 FEB

臺灣府儒考棚 臺中市西區府後街38-8號

10:30-18:00 closed on Wed.

RIVER ART GALLERY × 無竟美術
Limitless arts

王尋雕塑展：串流虛擬與實境之間

Xun Wang Sculpture Exhibition: Streaming Between the Virtual and the Real

大河美術於2026年新春推出《串流虛擬與實境之間》展，聚焦旅居美國十餘年，擔任好萊塢電影特效藝術總監工作的雕塑家王尋，結合3D虛擬技術的動畫語言發展出的創作。展覽發表了最新的「數位時代雕塑」（Sculpture in the Digital Age）的創作系列，也涵蓋歷年持續進行的「時差雕塑」（Space in Time Sculptures）、「視差雕塑」（Parallax Sculptures）、「人生系列雕塑」（Life Series Sculptures）。藝術家王尋充滿「形變」特徵的當代雕塑系列，藉由「串流」（Streaming）的連結、傳遞與變動特徵，持續往返於數位時代的「虛擬」媒介與現場「實境」之間的當代雕塑語境。

展覽即將於2026年1月10日下午於無竟美術的臺灣府儒考棚開幕展出，大河美術當天將舉辦藝術家對談與策展人王品驛導覽，藉由王尋雕塑展的虛擬與實境、以及藝術作品與展出場所之間的數位與傳統對比，別開生面地展開一場跨時空對話的藝術盛宴！

藝術家王尋提到：「在數位時代的浪潮中，雕塑正從傳統的實體手作，邁向一種流動的、跨媒介的存在。我的創作，以『串流』為概念，將古典雕塑的精神延伸至當代科技語境，藉由動態捕捉、3D造型與數位生成等技術，探索形體、時間與感知之間的界限。這場展覽不僅回望雕塑的歷史脈絡，也探問當代數位時代中『形體』與『人性』的重新定義。作品在真實與虛擬、記憶與演算之間穿梭，形成一種介於古典與未來之間的流動狀態。」亦即，藝術家的創作打開了時空穿越的極致對話。

當代雕塑能否回應21世界數位時代所引發的科技浪潮？當代雕塑如何從古希臘以來的人體雕塑母題，轉化為數位虛擬時代的新媒介？當代雕塑家王尋的作品，不僅回應著前述兩個關於時代浪潮下的雕塑轉變與創新的提問，同時藉由本展覽的策劃，將如此具有數位虛擬特徵的當代雕塑，置入清代臺灣府儒學考試的歷史建築、重新以當代建築語彙整理的儒考棚作為展出場所——更是一個創造傳統與當代、數位虛擬與現場實境、電影與展覽、藝術事件與雕塑劇場之複合場域的絕佳機遇，藉此跨越古今的對話，不僅打開了當代雕塑的新篇章，期待激盪出古典與當代相互滲透交融的新藝術現場，更歡迎觀者親臨現場，於展期2026年2月8日之前，親身體驗數位雕塑的現場實境魅力！

Xun Wang Sculpture Exhibition: Streaming Between the Virtual and the Real

RIVER ART GALLERY will present “Streaming Between the Virtual and the Real” in spring 2026. The exhibition focuses on sculptor Xun Wang, who has lived and worked in the United States for over a decade and has served as a special effects art director for Hollywood films. Drawing on the visual language of 3D digital animation and virtual technologies, Wang has developed a body of sculptural work that bridges cinematic imagination and material form. The exhibition will showcase his latest series: “Sculpture in the Digital Age”, alongside ongoing series including “Space in Time Sculptures”, “Parallax Sculptures”, and “Life Series Sculptures”. Characterized by processes of deformation, Wang’s practice continuously traverses the space between the virtual media of the digital age and the physical site. Through the connective, transmissive, and mutable qualities of “streaming,” his works move fluidly between virtuality and reality, redefining the contemporary sculptural context.

On January 10, 2026, RIVER ART GALLERY will host an artist talk and a guided tour led by curator Wang Pin-Hua, in collaboration with Limitless Arts, at Taiwan KAO PENG. Through the virtual and real dimensions of the show, and the digital versus traditional contrast between artworks and the venue, an extraordinary artistic feast unfolds—a transcendent dialogue across time and space!

Wang notes: “In the tide of the digital age, sculpture is evolving from traditional physical craftsmanship toward a fluid, cross-media existence. My practice, centered on ‘streaming’, extends the spirit of classical sculpture into a contemporary technological context. Through motion capture, 3D modeling, and digital generative techniques, I explore the boundaries between form, time, and perception. This exhibition not only reflects on the historical context of sculpture, but also interrogates the redefinition between ‘form’ and ‘humanity’ in the digital present. Traversing between reality and virtuality, memory and computation, the works inhabit a fluid state suspended between the classical and futuristic.” In other words, his practice opens up a profound dialogue that transcends time and space.

Can contemporary sculpture respond to the technological currents unleashed by the digital age of the twenty-first century? How might sculpture transform from the long-standing motif of the human figure, rooted in classical Greek tradition, into a new medium shaped by digital virtuality? The sculptural practice of Xun Wang not only addresses these fundamental questions concerning transformation and innovation in contemporary sculpture but, through the curatorial framework of this exhibition, situates digitally inflected sculptural works within a historic architectural site once used for examinations during the Qing dynasty. The exhibition unfolds at KAO PENG, a former examination hall rearticulated through contemporary architectural language, offering a rare opportunity to recontextualize digital sculpture within a deeply historical setting. This convergence creates a hybrid field in which tradition and contemporaneity, digital virtuality and physical reality, cinema and exhibition-making, artistic event and sculptural theater intersect. Through this cross-temporal dialogue, the exhibition not only opens a new chapter for contemporary sculpture, but also seeks to generate a renewed artistic site where classical and contemporary sensibilities permeate and resonate with one another. The exhibition remains on view through February 8, 2026. Audiences are warmly invited to experience this unique sculptural encounter in person and to immerse themselves in the spatial and perceptual presence of digital sculpture on site.

王尋 Xun Wang

本名王建雄，美籍臺裔，1962年生於臺灣，年幼時於鶯歌一帶學習傳統雕刻技藝，1989年畢業於國立臺灣藝術大學雕塑系，同年獲得第16屆臺北市立美術館美展雕塑類第一名後便出國深造，先於紐約視覺藝術學院進修一年，兩年後又取得紐約理工學院電腦動畫碩士學位。1996年至2007年於美國知名視覺特效公司 Rhythm and Hues Studio 從事雕塑及電腦模型工作達近十二年，曾參與製作的好萊塢電影包含《黃金羅盤》、《加菲貓1&2》、《納尼亞傳奇》、《夜魔俠》、《X戰警2》、《哈利波特：神秘的魔法石》等。2001年以卓越雕塑及 3D 動畫特殊才能榮獲美國永久居留權。作品曾獲臺北市立美術館及國立臺灣美術館典藏。

2007年返台後，他陸續公開發表1999年便率先開創之「時差雕塑」（Space in Time Sculpture）。他以早期在台藝大雕塑系就學時所養成的人體造型雕塑基本功為底，結合後期在美國知名視覺特效公司任職期間所練就的3D動畫技術，經過不斷探索，精鍊出此套整合了傳統雕塑技藝與現代數位技術的跨世代獨特全新創作手法，以觀賞視角多元豐富的360度全向式人像為媒介，置入時間元素來呈現過去、現在、未來不同時空的連續性，不僅打破傳統雕塑受限於單一時空的面向，也提供一種超越視覺的新體驗，為雕塑開啟了新的可能。

2019年，他於大葉大學視覺傳達設計系任教期間，又開創了全新的「視差雕塑」（Parallax Sculpture）。在視覺層次上，利用各個不同透視鏡位的差異，讓不同視角產生極大視覺落差，創造出人能理解的豐富視覺感官效果，讓作品即使在焦距上差異變形，一樣能清楚展現人體基本結構。同時以扭曲、擠壓等手法將形體變形，塑造出簡約流暢的線條，讓觀者感受到視覺上的立體感，且更能聚焦於人體刻畫的主題。

Xun Wang is a Taiwanese American born in Taiwan in 1962. He used to learn traditional sculptural methods around Yingge area at his early age. After graduating from the Department of Sculpture at the National Taiwan University of Arts and winning first prize at the 16th Taipei Fine Arts Exhibition under sculpture category in 1989, he went abroad for higher studies. He stayed at School of Visual Arts in New York City for one-year study firstly, then he got a master degree in Computer Animation from New York Institute of Technology two years later. From 1996 to 2007, he was engaged in sculpture and computer modeling works for famous visual effects company “Rhythm and Hues Studio” in the United States for almost 12 years and had ever participated in the production of Hollywood movies, including “Golden Compass,” “Garfield 1&2,” “The Chronicles of Narnia,” “Daredevil,” “X-Men 2” and “Harry Potter and the Philosopher's Stone,” etc. In 2001, he obtained the United States Lawful Permanent Residency for his extraordinary ability in sculpture and 3D animation. His sculpture works are collected by Taipei Fine Arts Museum and National Taiwan Museum of Fine Arts.

After returning to Taiwan in 2007, he began to made a debut for “Space in Time Sculpture” which was firstly created by him in 1999. On the basis of the human body modeling and fundamental sculptural skills which he developed while studying in the Department of Sculpture at the National Taiwan University of Arts, he also integrated 3D animation skills acquired while working for a famous visual effects company in the United States for his creation. After continuous explorations, he refined a set of brand-new and unique cross-generational creative techniques integrating traditional sculptural methods with modern digital technology. The resulting “Space in Time Sculpture” applies the medium of 360-degree omnidirectional human figures that offers diverse viewing angles, inserting the element of time to present the space and time continuity of the past, present, and future. The presentation not only breaks free of the single space and time limitation of traditional sculpture, but also offers a new experience beyond the sense of sight, opening new sculptural possibilities.

In 2019, he established a brand-new “Parallax Sculpture” during his teaching period at the Department of Visual Communication Design of Da-Yeh University. At the visual level, he utilizes the differences from various perspective shots to generate stunning visual gap effects and create rich visual sensory effects that people can understand. Even when the focal lengths create deformation, the basic structure of the human body is still clearly displayed. The body can be deformed by methods such as twisting or squeezing to create simple and smooth lines, letting viewers feel the three-dimensional visual sense and focus on the theme portrayed by the human body.





王尋 Xun Wang

懸停 *Hover*, 2023

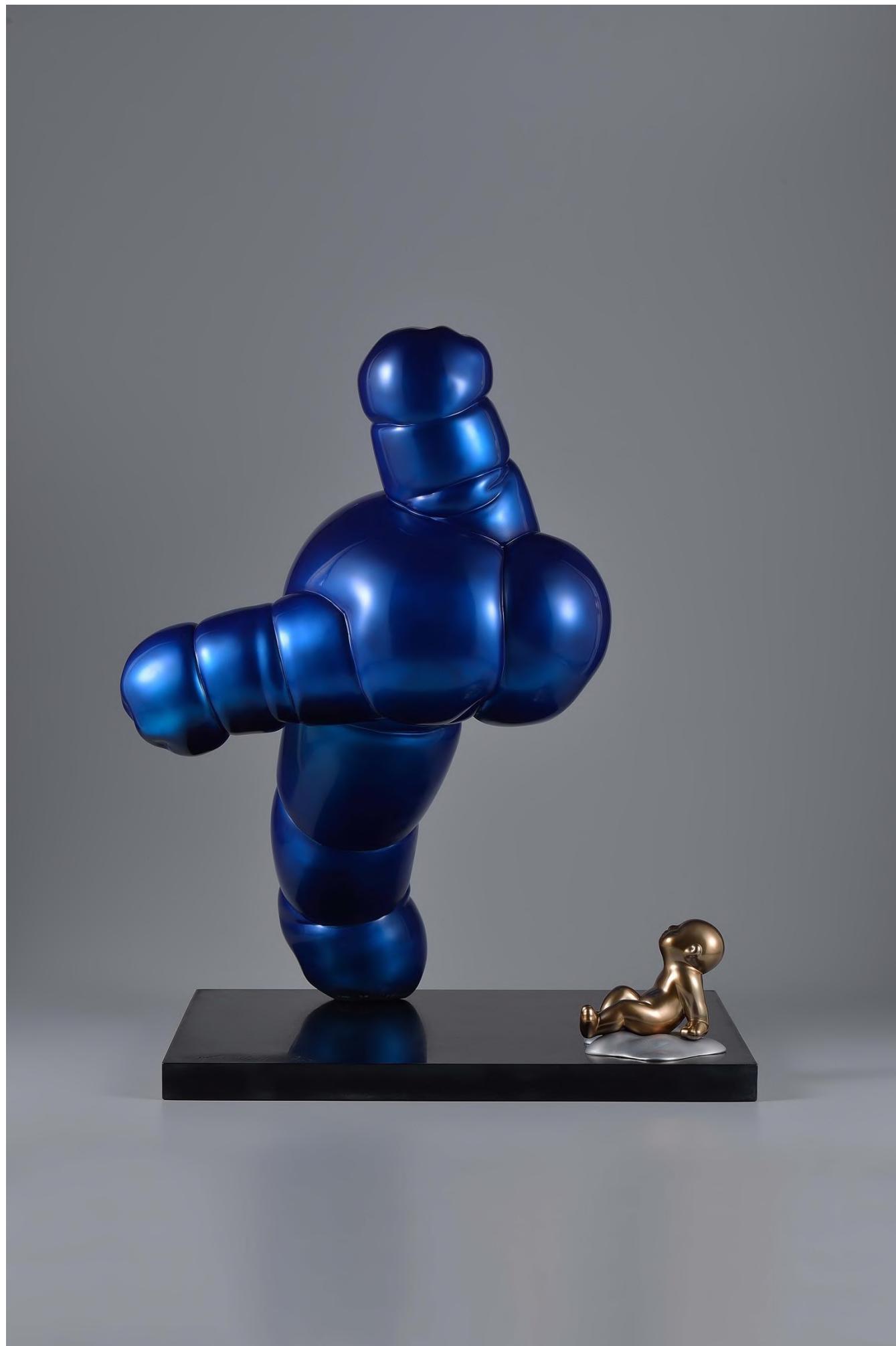
銅、鐵底座

Bronze, Iron Base

限量八件 Edition of 8

L24.5 x D54 x H111 cm





王尋 Xun Wang

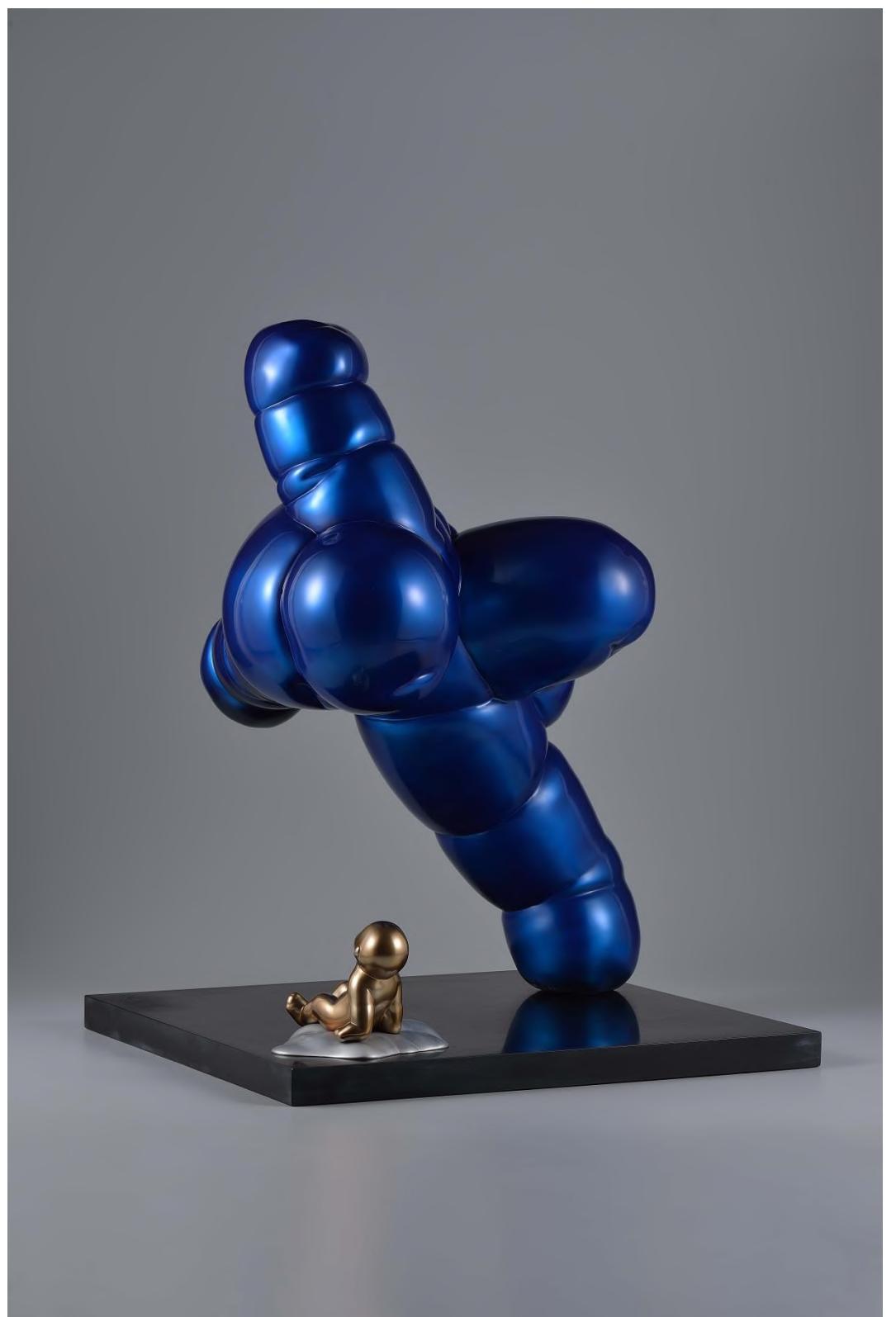
只要我長大 - 心中的小巨人 *Growing up – My Gentle Giant*, 2022

銅、不鏽鋼、鐵底座

Bronze, Stainless Steel, Iron Base

限量八件 Edition of 8

L48 x D48 x H63 cm





王尋 Xun Wang

融雪 *Melting*, 2022

銅、鐵底座

Bronze, Iron Base

限量八件 Edition of 8

L25 x D51 x H41 cm





王尋 Xun Wang
女大十八變 - 繡宛淑女 1 *Blossom - Elegance 1*, 2023
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L18.5 x D13.5 x H92 cm





王尋 Xun Wang
女大十八變 - 繡宛淑女 2 *Blossom - Elegance 2*, 2023
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L14 x D16 x H86 cm





王尋 Xun Wang
女大十八變 - 繹窕淑女 3 *Blossom - Elegance 3*, 2023
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L14 x D14 x H86 cm





王尋 Xun Wang
深情款款 *Tender Affection*, 2025
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L16 x D16 x H87 cm





王尋 Xun Wang

第一步 *First Step*, 2020

銅、鐵底座

Bronze, Iron Base

限量八件 Edition of 8

L75 x D15 x H29 cm





王尋 Xun Wang
好孕連連 *Prosperity*, 2021
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L45 x D18 x H40.5 cm





王尋 Xun Wang
轉大人 *Turn into Adult*, 2020
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L50 x D20 x H33.5 cm





王尋 Xun Wang
競爭 *Competition*, 2016
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L52 x D15 x H29 cm





王尋 Xun Wang
觸及 2 Reach 2, 2023
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L68 x D29 x H76 cm





王尋 Xun Wang

只要我長大 – 子望成龍 *Growing up – Becoming a Dragon*, 2024

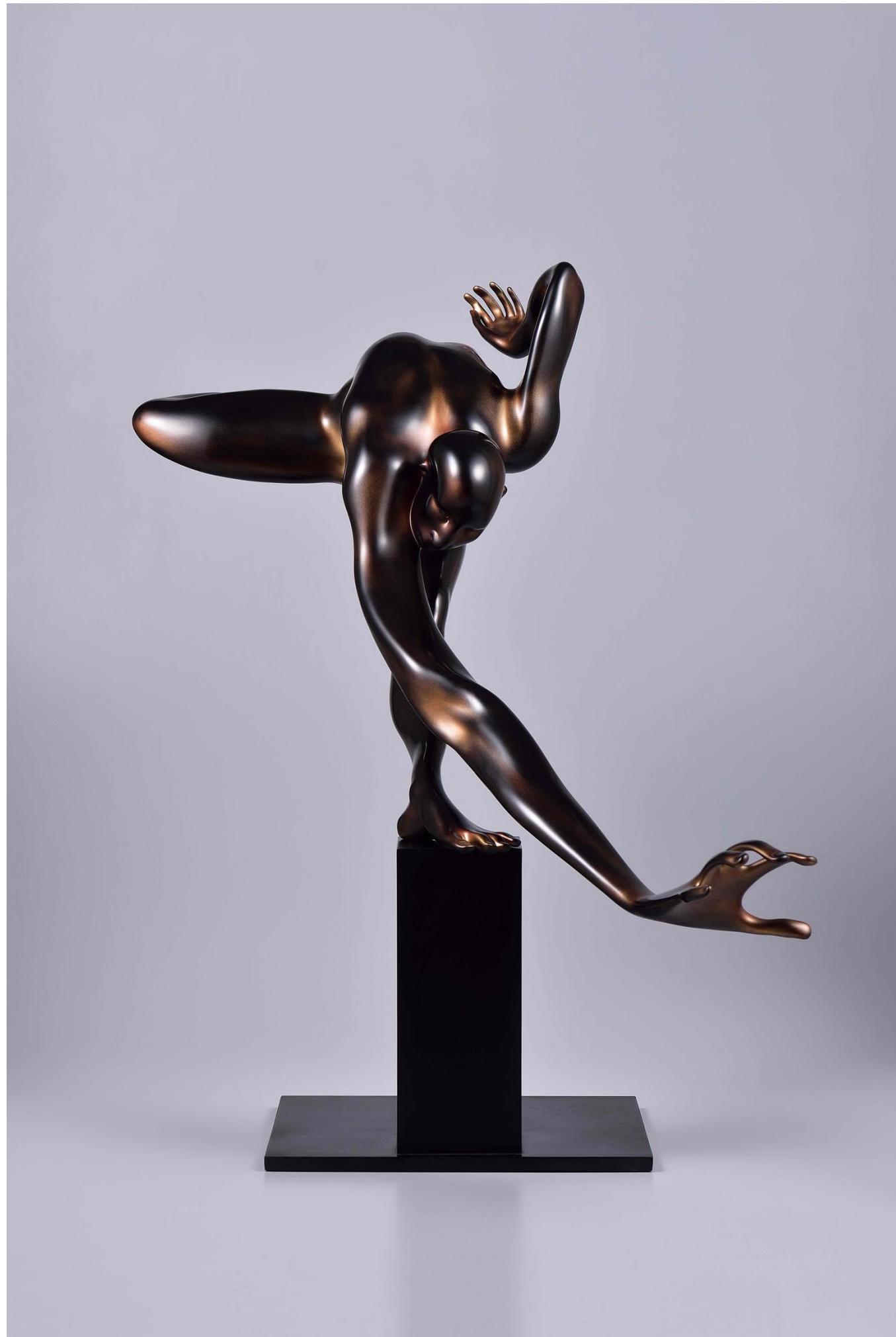
銅、鐵底座

Bronze, Iron Base

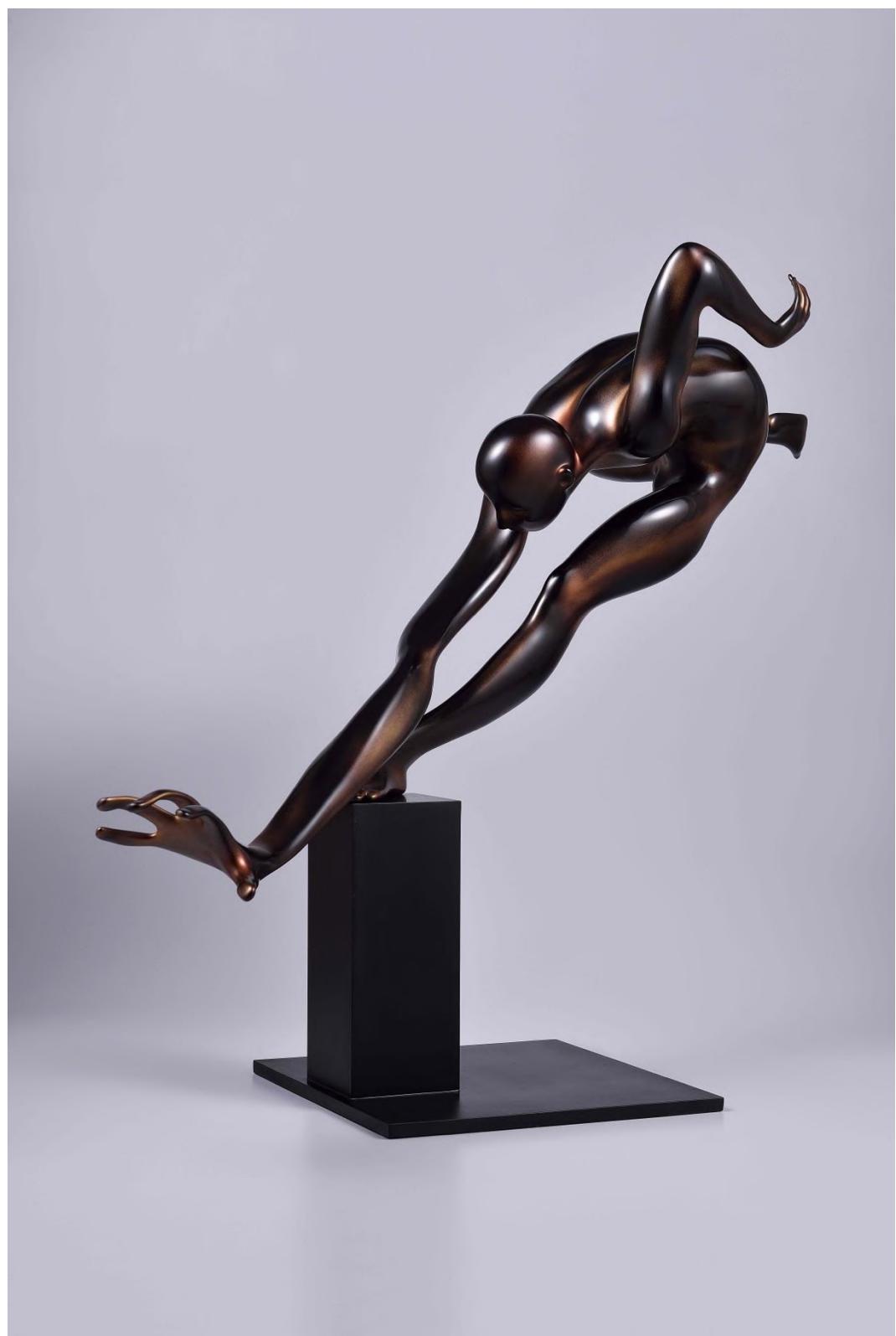
限量八件 Edition of 8

L42 x D42 x H67 cm





王尋 Xun Wang
獵物 *Hunting*, 2024
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L76 x D50 x H66.5 cm





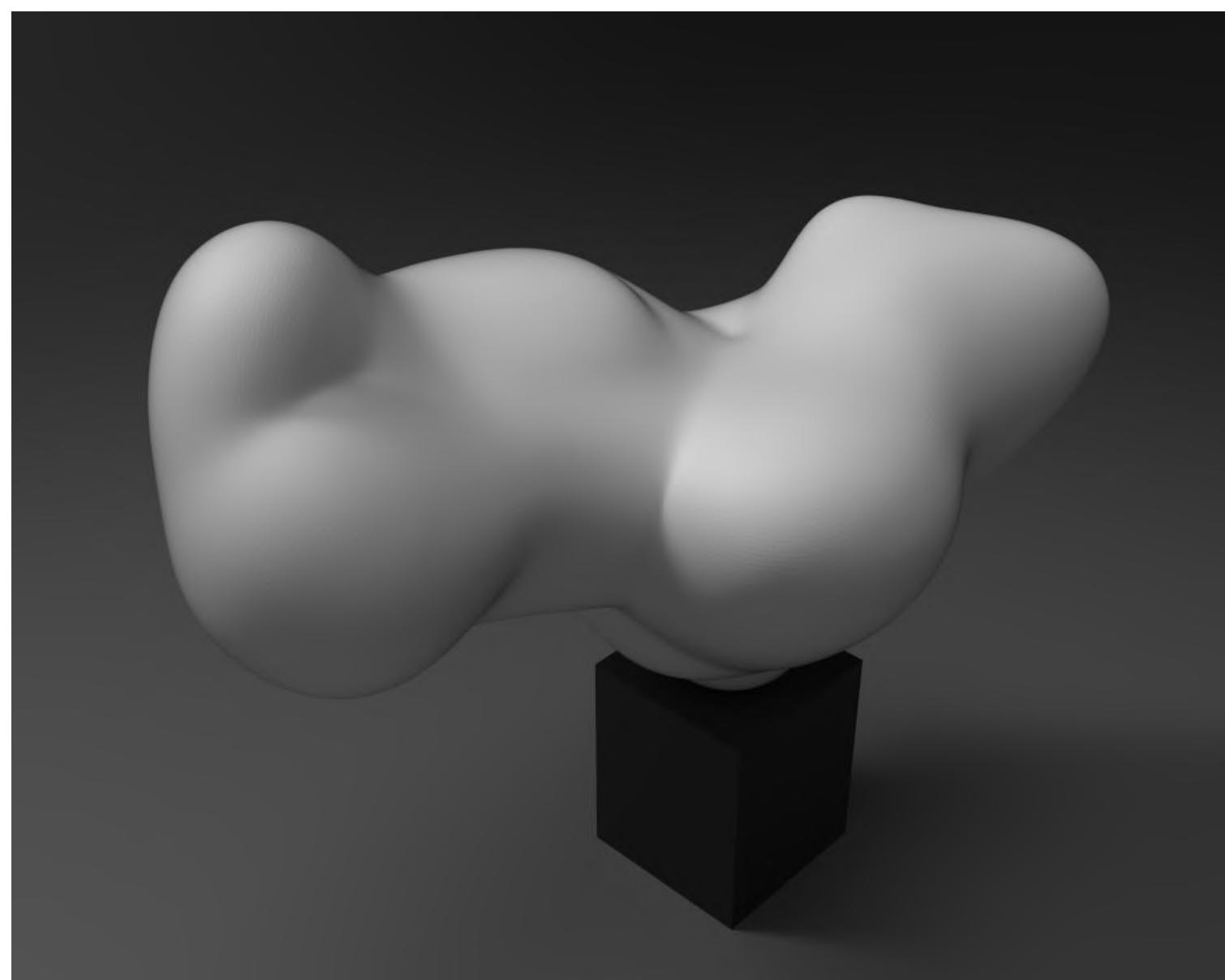
王尋 Xun Wang

平衡的優雅 *The Elegance of Balance*, 2025

雕塑原件

Original Sculptural Work

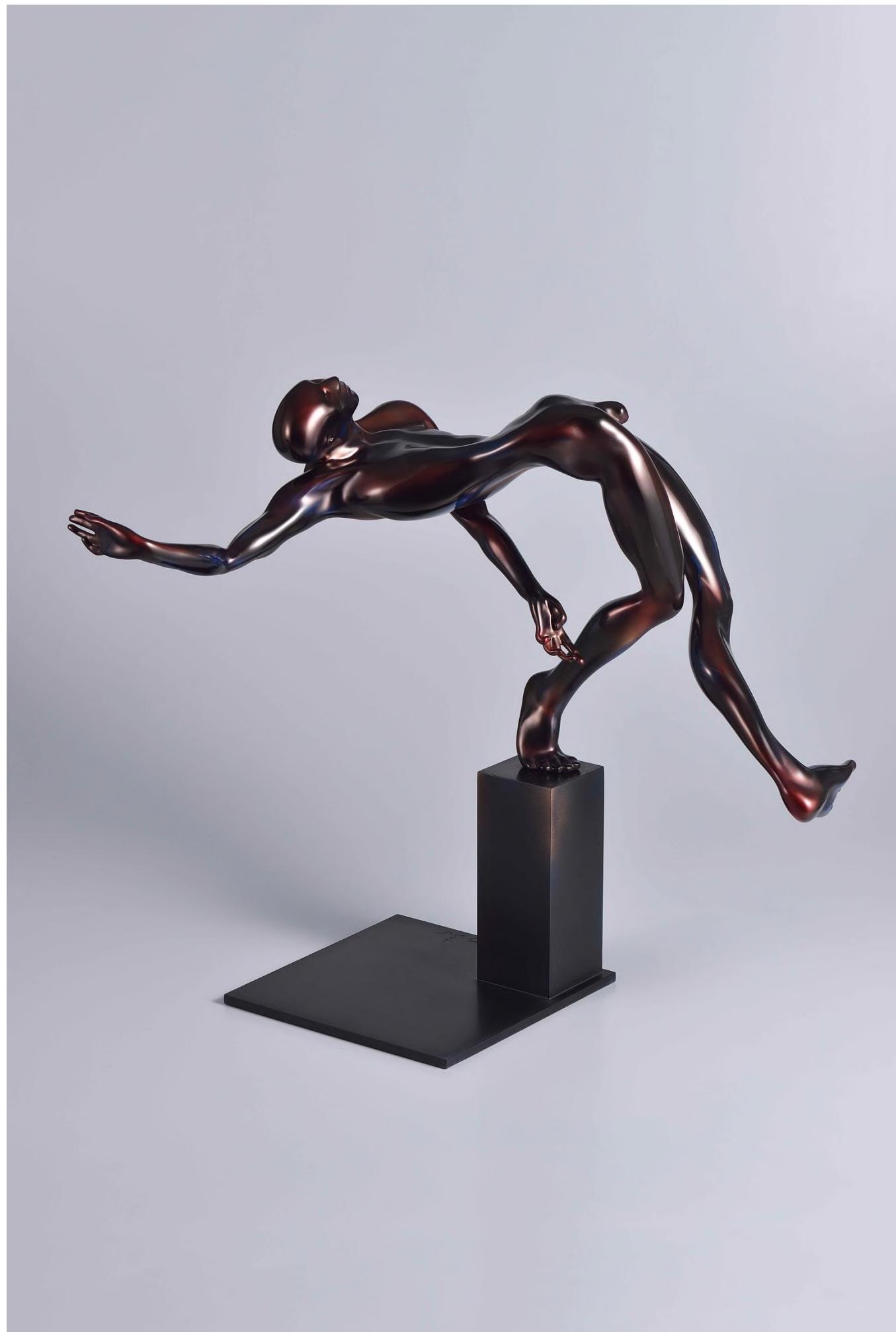
L43 x D23 x H45 cm



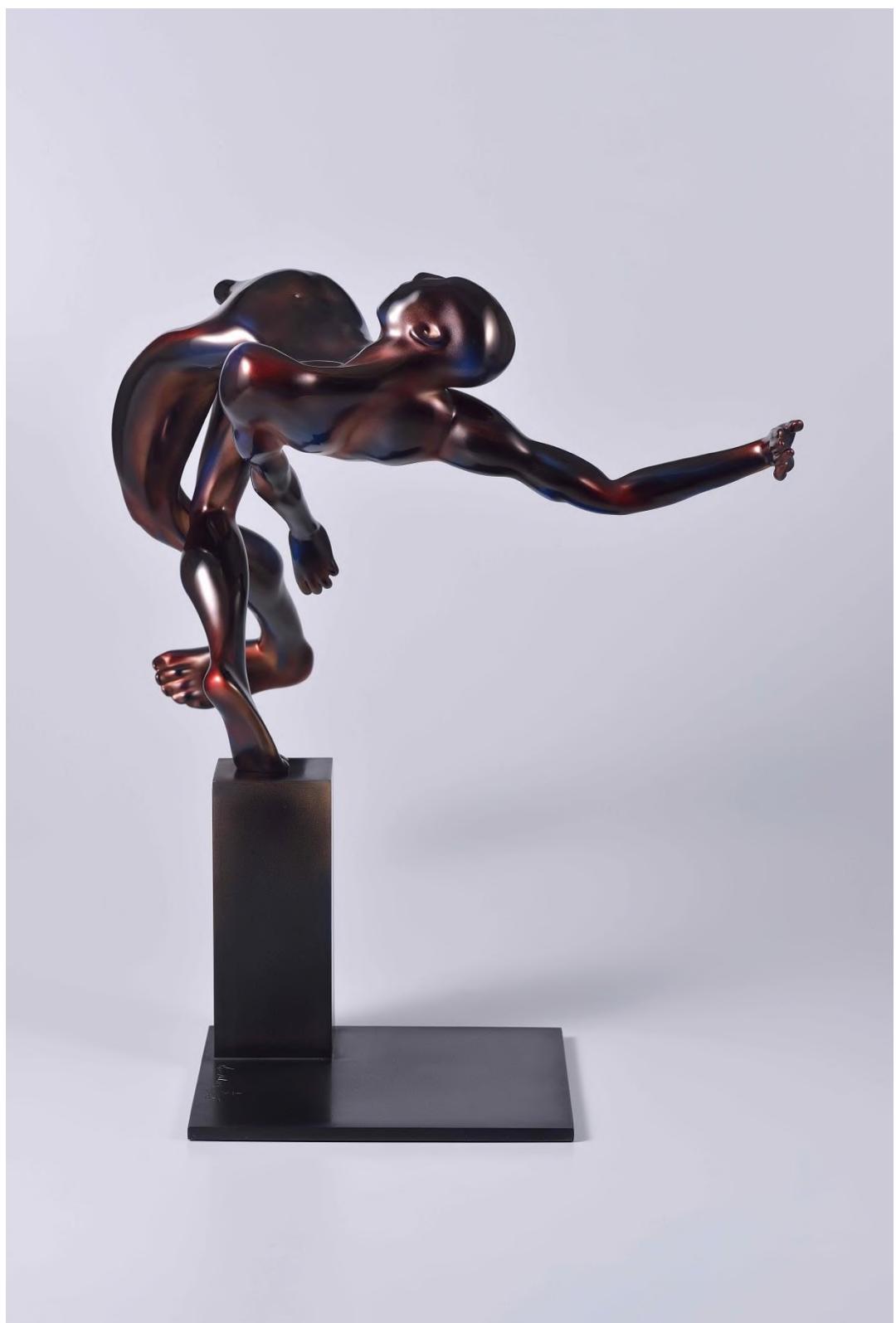


王尋 Xun Wang
願景 *Vision*, 2025
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L32 x D52 x H52 cm





王尋 Xun Wang
浮空落定 *Equilibrium in Air*, 2025
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L76 x D56 x H64 cm





王尋 Xun Wang
頂天立地 *Indomitable*, 2019
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L64 x D58.5 x H98 cm





王尋 Xun Wang
跨越 *Surpass*, 2020
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L46.8 x D46 x H73.5 cm





王尋 Xun Wang
扶搖直上 *Soaring*, 2024
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L37 x D40 x H81.5 cm





王尋 Xun Wang
愛 2 Love 2, 2020
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L27 x D29 x H46 cm





王尋 Xun Wang

找尋 *Seeking*, 2019

銅、鐵底座

Bronze, Iron Base

限量八件 Edition of 8

L30 x D28 x H53 cm





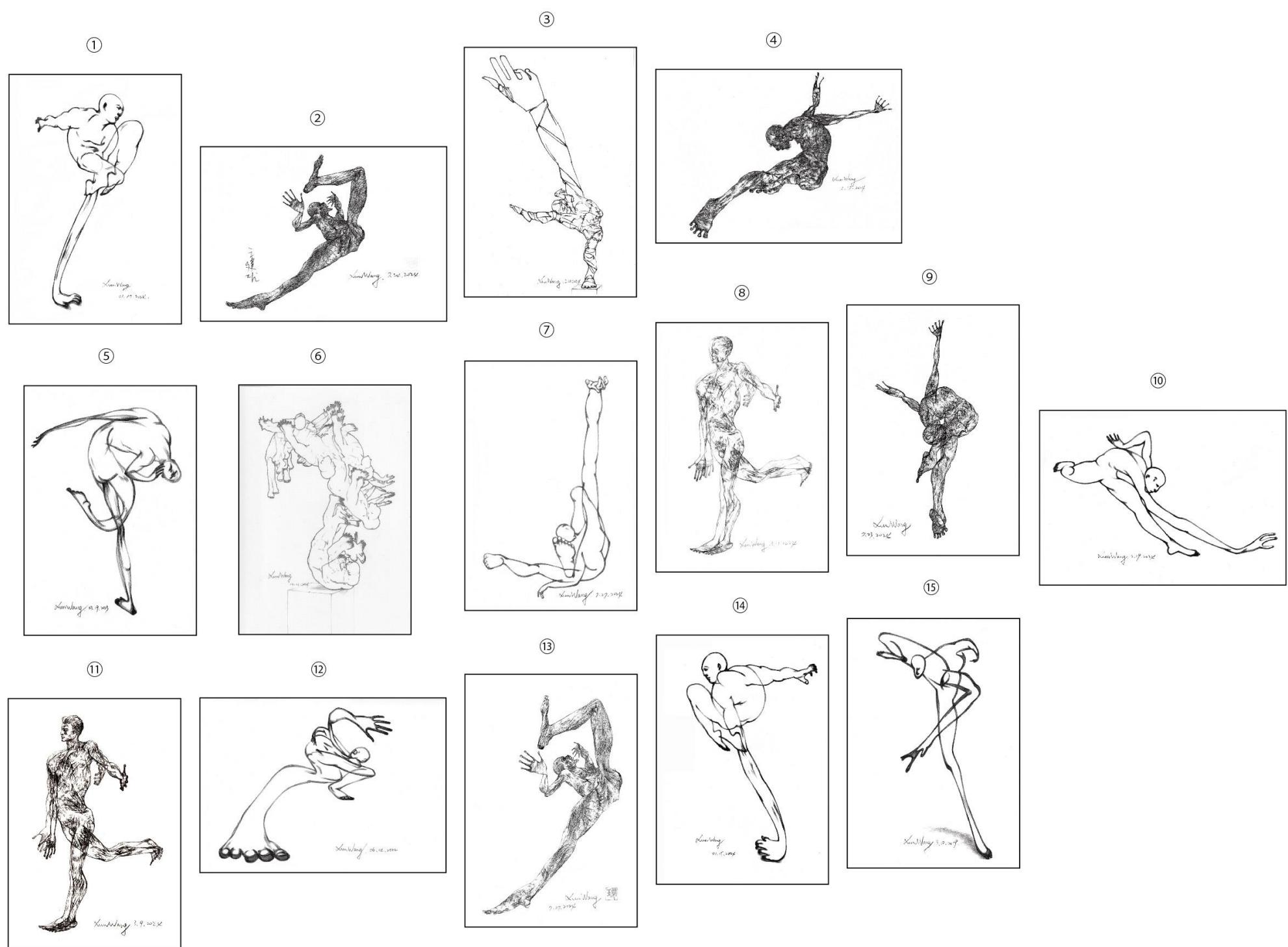
王尋 Xun Wang
天啓 *Enlightenment*, 2023
銅、鐵底座
Bronze, Iron Base
限量八件 Edition of 8
L65 x D80 x H110 cm





王尋 Xun Wang
引領期盼 *Leading Hope*, 2025
雕塑原件
Original Sculptural Work
L100 x D100 x H230 cm





- ① 素描手稿－懸停 Drawing - Hover | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ② 素描手稿 Drawing | 2024 | 21 x 30 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ③ 素描手稿－觸及2 Drawing - Reach 2 | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ④ 素描手稿 Drawing | 2024 | 21 x 30 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑤ 素描手稿－傾聽 Drawing - Listening | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑥ 素描手稿－躍 Drawing - Leap | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑦ 素描手稿－觸及2 Drawing - Reach 2 | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑧ 素描手稿 Drawing | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑨ 素描手稿 Drawing | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑩ 素描手稿－獵物 Drawing - Hunting | 2024 | 21 x 30 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑪ 素描手稿 Drawing | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑫ 素描手稿－日出陽光 Drawing - Dawn Light | 2024 | 21 x 30 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑬ 素描手稿 Drawing | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑭ 素描手稿－懸停 Drawing - Hover | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper
- ⑮ 素描手稿－跨越 Drawing - Surpass | 2024 | 30 x 21 cm | 炭筆於紙本 Charcoal Pencil on Paper

